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19 november 93

INSIDER™

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NEW *SIN CITY* SERIES BY FRANK MILLER DEBUTS!

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BAD HAIR DAY AT DARK HORSE!

You must see it to believe it!

PHOTO FINISH

The making of a Legend

...AND MORE!

DARK HORSE COMICS®

Age of Reptiles #1 cover art by Ricardo Delgado

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INSIDE BACK COVER

FRONT COVER ART BY
RICARDO DELGADO FROM
AGE OF REPTILES #1

INSIDE FRONT COVER
BY FRANK MILLER
FROM *SIN CITY:*
A DAME TO KILL FOR #1

INSIDE BACK COVER ART
BY RICK LEONARDI
AND JAMES PALMIOTTI
FROM *X* #1

EDITOR: KRIS YOUNG
PROOFREADER: SUZANNE TAYLOR
DESIGN & PRODUCTION: EGON SELBY,
EVELYN HARRIS

FRANK MILLER

SIN CITY™

SIN CITY POSTCARDS AND T-SHIRTS AVAILABLE. SEE PG. 28 FOR DETAILS!

NEW MINISERIES DEBUTS!

SIN CITY: A DAME TO KILL FOR #1 (OF 6)

$2.95 U.S., $3.70 Canada.
32 B&W pages on 60# paper, special cardstock cover with matte lamination.

Monthly. Shipping December 7, 1993.

In Sin City, it's easy to hide from the present, but impossible to forget the past. Frank Miller makes a return trip to Sin City and brings eager readers along for the ride. On the way, meet Dwight, a photographer who specializes in hard-to-get shots... the incriminating kind. The kind that lead to messy, expensive divorces. Dwight's doing his best to forget the past, and was doing a pretty good job until the phone rang. *Sin City: A Dame to Kill For* #1 is another no-holds-barred, chiaroscuro excursion to the favorite city of Frank Miller, winner of the National Cartoonists' Award for Best Comic Book of 1992. This premiere issue features cover-to-cover story and a special mystery guest. No ads!

LEGEND

1

Written and illustrated by: **Frank Miller** (*Sin City*)
Cover by: **Frank Miller**

FRANK MILLER'S SIN CITY™

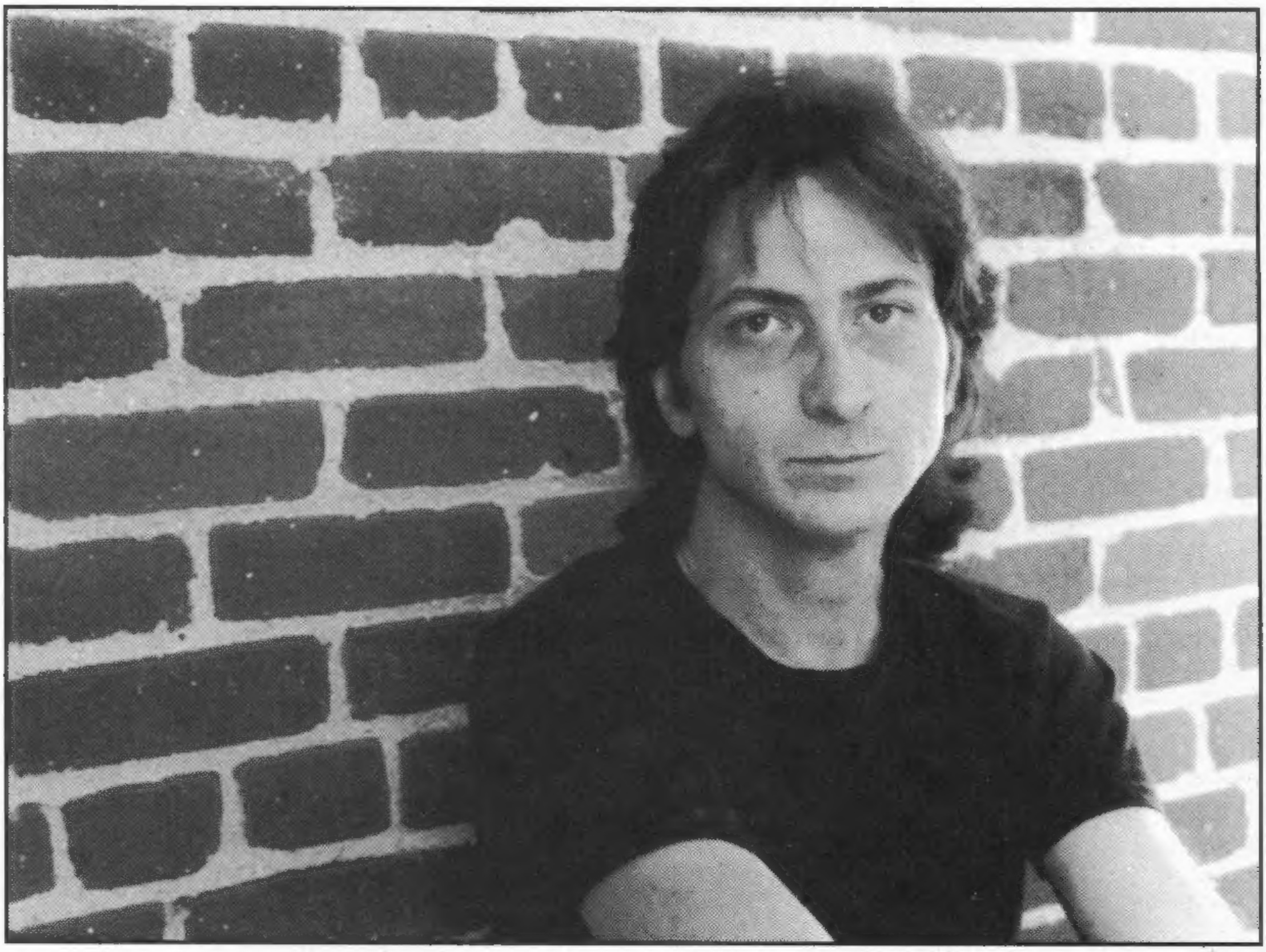
Frank Miller fans are in for a real treat with this all-new *Sin City* miniseries! For more information on *Sin City: A Dame to Kill For* see page 1, and for more exciting news from the talented creator, read "A Conversation with Frank Miller," beginning on page 3.

Sin City: A Dame to Kill For #1 ships December 7, 1993.

A CONVERSATION WITH

FRANK MILLER

by Kris Young



As solicitations editor for Dark Horse Comics, one of my favorite "jobs" is talking with comics creators about upcoming projects. Recently, I had the pleasure of speaking with Frank Miller about several exciting new developments. I'd like to share that conversation with you.

Kris Young: *Since* Sin City: A Dame to Kill For *is coming out in November, let's talk about that first. I've read the first issue (which is great, by the way), and it's not really a sequel to your first* Sin City *book. Would you call it a companion piece, or a prequel?*

Frank Miller: (laughter) Let's see, how do I put this... The new *Sin City* takes place over a much longer time frame than the first book, over several years. It begins before the first *Sin City* book, and ends afterward, and there is some overlap between the two. Marv is a minor character throughout, as a matter of fact.

KY: *Yes, I noticed that he made an appearance in the first installment. It was kind of like seeing an old friend! Now, in the first issue of* Sin City: A Dame to Kill For, *the photographer, Dwight, seems to be the main character...*

FM: Dwight is one of the main characters, a very important character. I don't want to give away too much about it. He's the narrator and lead character for the first three issues. The story has a wide time frame, and a lot happens in it. The woman Ava is the character you'll see throughout all six issues.

KY: *After the final issue of* A Dame to Kill For *will there be other* Sin City *stories?*

FM: Oh, absolutely! I planned from the beginning for *Sin City* to be a place where my crime stories would happen. Before I even started the first *Sin City* book I had come up with 30-some different characters, and ended up only using a handful in the first book — it was Marv's story. You meet more of them in the new series. I have every intention of doing *Sin City* for as long as I can get away with it! (laughter)

KY: *Great! I'm glad to hear it, because I thoroughly enjoyed the first book.*

FM: I've already plotted the third series of *Sin City*. It seems to be just exploding all around me in terms of the different stories I'd like to set there, and the different characters I want to show.

KY: *In looking at* Sin City, *it seems to me you had quite a bit of fun with it. Is that right?*

FM: Oh, yeah! I'm having so much fun I can't believe it. I wanted to do this kind of comic ever since I was an amateur. When I was 14 years old I was writing, drawing, and lettering crime comics. It was when I moved to New York to become a professional that I discovered that you could only do superheroes if you wanted to make a living. Things have really opened up quite a bit since then. In a way, it sort of feels like I've come home.

KY: *It seems to me that* you've *helped open things up.*

FM: Well, thanks. It's certainly something I've always wanted to do. I feel a bit like a kid in a candy store when it comes to working in comics, because there are so many things we can do, and we've been so trapped in one genre for so long that to see things break open is just wonderful. I think we're heading for times where, despite the superhero glut this year, you're going to see much more diverse work coming out.

KY: *That's good news. Frank, in the advance promotional copy I prepared for this interview, I referred to you as "the man who changed the face of comics."* (laughter) *I really believe that. Many of your stories and characters have a dark, hard-edged, gritty quality to them. When I was a kid reading comics, you just didn't see that. Who are some of* your *influences? I'm sure you've been asked that a thousand times before...*

FM: Yeah, it's the question I dread! (laughter) Because if you ask me now, I'll give you one set of names, and if you ask me again in six months, I'm bound to give you another set of names. And I'm bound to forget someone... I'll address that in terms of *Sin City*. I've always adored crime fiction, and writers like Mickey Spillane, Jim Thompson, and Raymond Chandler. I adore crime movies by the likes of Sam Fuller. In terms of comics specifically, Will Eisner is an obvious reference point for me in my career. Seeing his work really opened my eyes. In reference to *Sin City*, I have to point to Johnny Craig's work from the 1950s as an influence. He did *Crime SuspenStories* in the '50s. Johnny Craig is one of the uncredited masters in comics history. His work was just filled with tension and mood. I would recommend his work to anyone who liked *Sin City*. Russ Cochrane has published some beautiful hardcover editions. Now, *Sin City* has a much rougher edge, and it goes much further than they could in the '50s — *Sin City* is not a piece of nostalgia, but I have to acknowledge that studying Johnny Craig's work was of great use to me.

KY: *Is there anything else you'd like to add about* Sin City *before we move on?*

FM: I'm always reticent to talk too much about my stories before they're out. This one in particular contains some major surprises and introduces a lot of characters. In comics these days, everybody wants a universe. All I want is a town; but I intend to fully populate that town!

KY: *Let's talk about Legend, your new imprint. How did this come about?*

FM: The genesis of this goes back a year. A bunch of us first discussed it at the San Diego Con, and then it sort of went by the wayside. But recently John Byrne and I decided that it really was a good idea. We felt that there was a sensibility that the bunch of us had that should be recognized together. John and I set about to make it happen, and it all went together very quickly when we made up our minds. In a way, the Image guys really broke some new ground by establishing that an imprint can refer primarily to a kind of material, not necessarily to a corporate identity. We've all been watching as the superhero universes have taken over the industry recently, and we felt that perhaps we should identify that what we're offering is a bit of an alternative for a different kind of reader. It just stood to reason that perhaps the people who read *John Byrne's Next Men* might also like *Martha Washington*, and vice versa. By writing under the same flag, we're that much more in touch with each other, challenging each other a lot more. Without question there's going to be some surprising collaborations within the group, because whenever you get a bunch of us lunatics together, we end up doing something! That's just the way it is among artists; once they're in touch they tend to find that one project they'd love to do with this other person, or they just come up with something at a party... We're having such a good time, who knows where it's going to end?

KY: *This 'bunch of guys' consists of... ?*

FM: There are seven of us right now: John Byrne, Mike Mignola, Art Adams, Geof Darrow, Dave Gibbons, Paul Chadwick, and me.

KY: *Some bunch of guys!* (laughter)

FM: That number will probably remain the same for a very, very long time to come. We've more or less closed the vault door on membership because we've got no interest in expanding into an empire of any sort. The emphasis is to keep this a small group of people having a lot of fun and producing work of a very high quality. But there's no real desire to expand.

KY: *So basically, you're together because you admire each other's work, and it gives you a better opportunity to collaborate?*

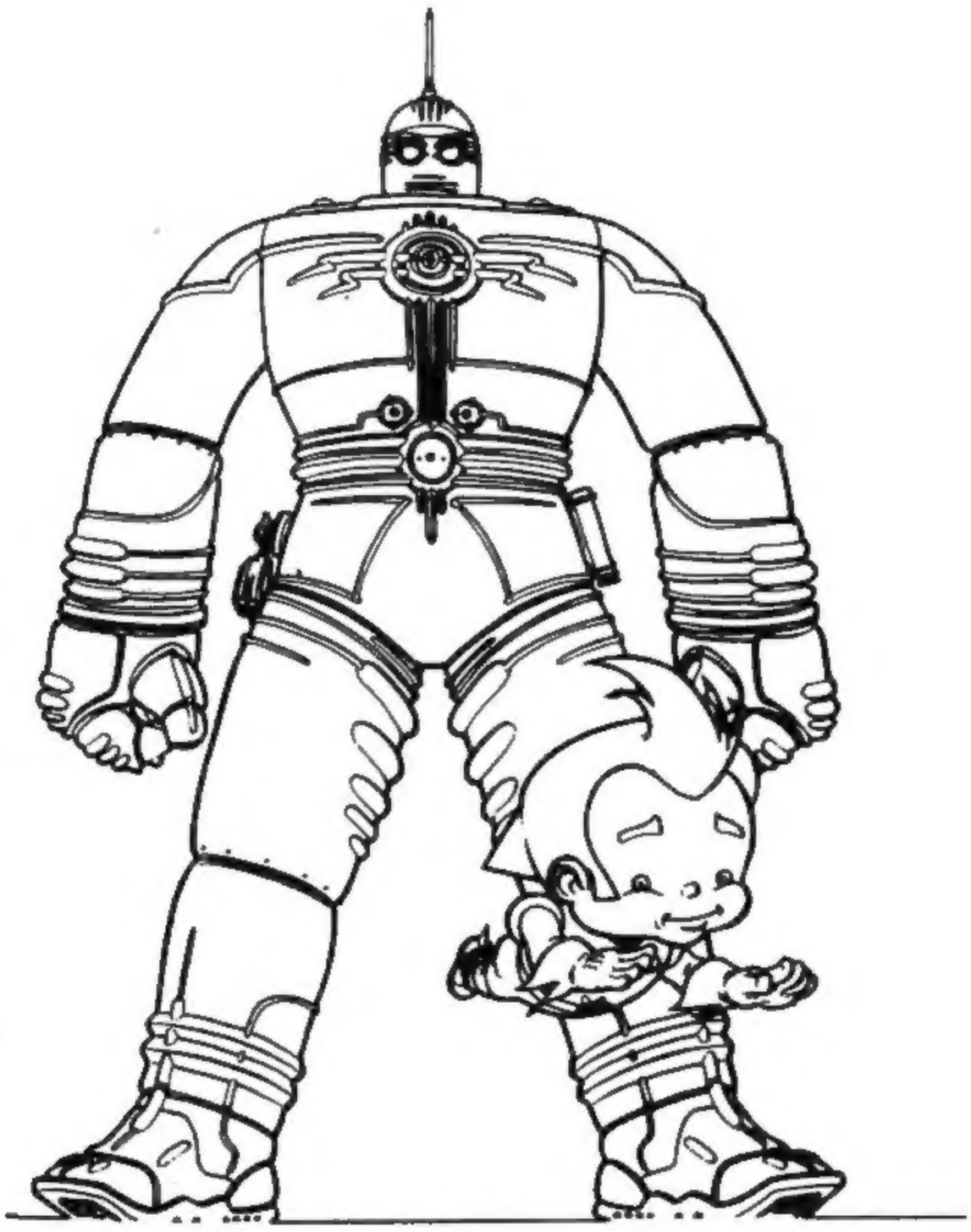
FM: Yes, and also we'd like to help guide readers to each other's work. There is a good chance that, if you like my work, you're probably going to like Mike Mignola's work. Each of us is a very independent person, and each of us has his own very strong point of view, so there won't be a Legend "look" or a Legend "universe" — it's mainly going to be a... shared sensibility. We aren't doing fine art comics, and we aren't doing superhero comics, we're doing adventure Our objective is to entertain. We have a lot in common along those lines. We tend to be eccentric, and we tend to do work that very much bears our own persona stamp.

KY: *I'm looking forward to seeing what comes out under the Legend icon.*

FM: Well, everybody has something in the works already. John has *Danger Unlimited* coming, and *Next Men* continuing, and he's working with Mike Mignola or *Hellboy*. Paul Chadwick has *Concrete*, Art Adams has

Monkeyman and O'Brien coming out, Geof Darrow and I are doing *The Big Guy*...

KY: *Do you want to talk a bit about that? What can you tell us about* The Big Guy and Rusty the Boy Robot?



***THE BIG GUY and Rusty the Boy Robot* by Frank Miller and Geof Darrow is coming to Dark Horse Comics in 1994. Illustration by Darrow.**

FM: The title really does represent the book here. It's going to be a comic that's written as much for kids as it is for adults. It's definitely not going to be the grim and gritty kind of stuff. I don't intend to condescend in the script, I intend to take on the challenge of writing to a younger audience. I consider that a pretty big challenge — almost nobody's doing it these days. Rather than trying to second-guess or talk down to kids in any way, I'm just going to try to write a comic for me when I was 8 years old. The story centers on The Big Guy, who's sort of a one-man war machine who fights monsters and aliens, and keeps peace on earth. In the first adventure, the Japanese government gives him the gift of Rusty the Boy Robot after he saves the country from a monster. Rusty becomes his Robot sidekick. It's simple, straightforward stuff. Rusty will try to prove himself to The Big Guy, and The Big Guy is going to be, at least for a while, not particularly wanting the little tyke around.

KY: *Will this be an ongoing series?*

FM: It's going to be ongoing, but it'll come out when we have an entire story done. The first two issues will run together. They'll come out consecutively, and then when we've got the next adventure done, we'll come out with that. But it will not be a regular monthly comic — you've seen Geof's stuff, so you can imagine... (laughter)

KY: *Right. Geof's work is worth waiting for. So it'll be a series of miniseries.*

FM: Like *Sin City* or *Martha Washington.*

KY: Martha Washington Goes to War *is the new series you're doing with Dave Gibbons.*

FM: That's right. It's now in progress. Dave is drawing it, and I've pretty much finished the scripting on it. That'll be a five-issue series coming out early next year that will be chronicling the further adventures of Martha Washington, beginning two years after *Give Me Liberty* takes place. Martha Washington has been fighting in the 2nd American Civil War for two years when the series opens. A lot of the supporting cast from the first series is in it. I guess all I can say is that it goes further than the first series did. It moves further into the future, and wild things continue to happen in America. Dave has done some work on it already, and he just knocks himself out on it.

KY: *Yes, I saw four pages that were included in the* San Diego Comic-Con Comic.

FM: Aren't they amazing?

KY: *Definitely! Quite a few of the stories premiering in the* San Diego Comic-Con Comic *are Legend titles. It's an impressive sampling of talent, and we're excited to see more. Anything else you'd like to add — any final words?*

FM: Just that it's going to be a gas! And in terms of *Sin City*, expect to see a lot of it. I have a lot of stories I want to tell. I'm really on a roll with it.

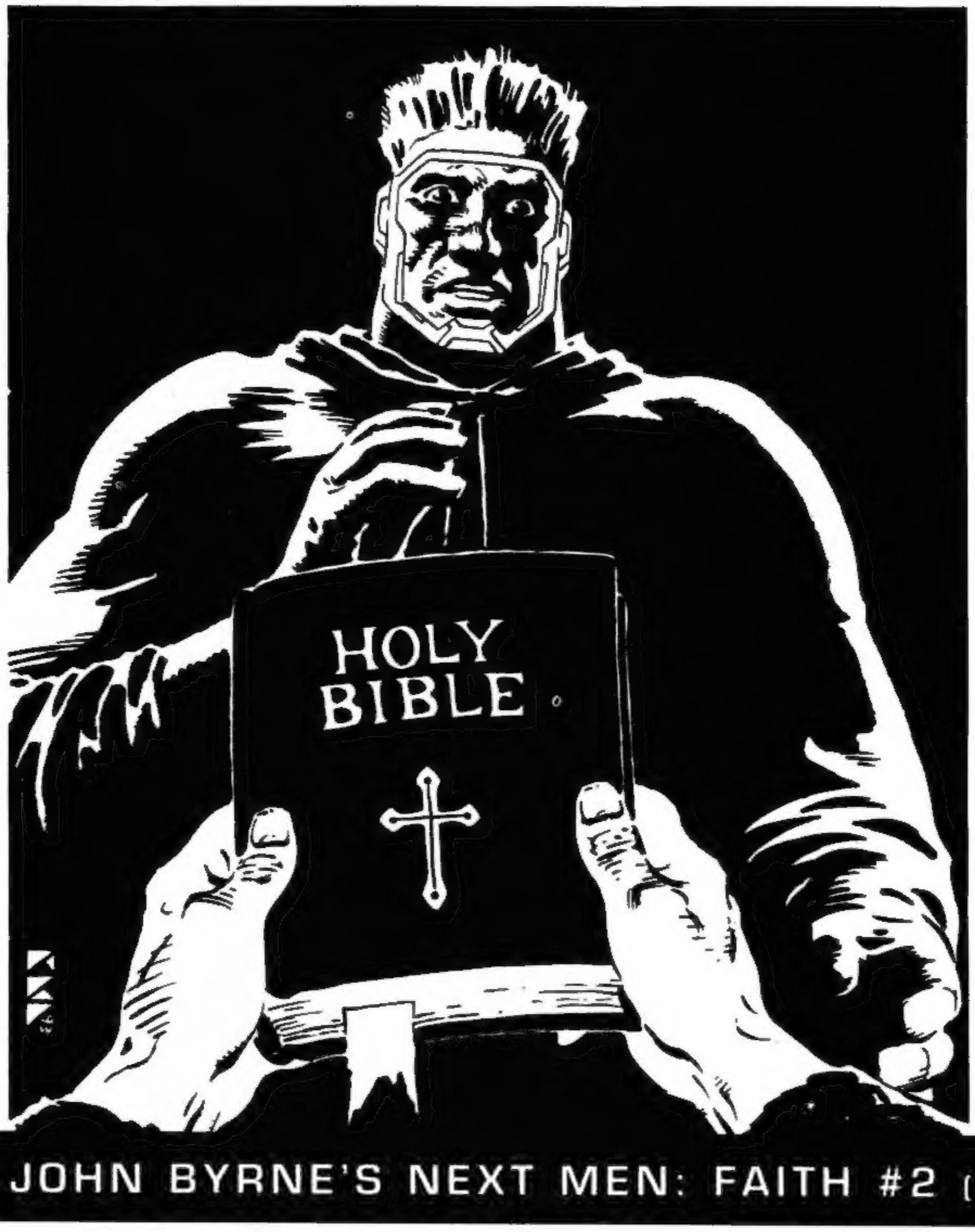
KY: *I would say so! Thanks, Frank.*

Frank Miller and Dave Gibbons are teaming up on *Martha Washington Goes to War.* Illustration by Gibbons.

John Byrne's NEXT MEN™

FAITH

PART 2 of 4



JOHN BYRNE'S NEXT MEN: FAITH #2 (OF 4)

Advisory: Suggested for mature readers.

$2.50 U.S., $3.15 Canada.
32 color pages, color cover.

Monthly. Shipping November 9, 1993.

The Next Men go underground... literally, and find that someone's under the streets of New York. There in the tunnels, Jack has a spiritual encounter that changes his life. Meanwhile, up on the streets, characters from the fictional Dollar Comics universe are continuing to be spotted in the "real" world. What's the connection between this and Sandy's unnerving transformation? Ben Horowitz can't see what's happening under his nose, but the head of Dollar Comics does have a few important words to say about the comics industry... By the multi-talented John Byrne and the multi-hued Matt Webb, with cover by guest artist Kieron Dwyer.

LEGEND™

Created, written, and illustrated by: **John Byrne**
Colored by: **Matt Webb**
Color cover by: **Kieron Dwyer**

AGE OF REPTILES™

NEW MINISERIES DEBUTS!

AGE OF REPTILES #1 (OF 4)

$2.50 U.S., $3.15 Canada. 32 color pages, color cover.

Monthly. Shipping November 23, 1993.

It's morning in America — Cretaceous America, that is! In an era when dinosaurs rule, a small band of intrepid *Deinonycuses* fights tooth and claw for survival — and for these bloodthirsty reptiles, survival means meat! Deprived of a spectacular kill by a roving *Tyrannosaurus*, the band exact a precise and terrible revenge!

Ricardo Delgado, production artist for *Star Trek: Deep Space Nine*, has crafted the finest comic about dinosaurs ever. If you liked *Jurassic Park*, don't miss *Age of Reptiles*!

Written and illustrated by: **Ricardo Delgado**
Color cover by: **Ricardo Delgado**

THE EUDAEMON™

THE EUDAEMON #3 (OF 3)

$2.50 U.S.,
$3.15 Canada.
32 color pages,
painted cover.

Shipping
November 30, 1993.

As seen in *Wizard* magazine! The Eudaemon's mighty purple muscles take on Mordare's bone-white evil for the fate of the world in the blow-the-doors-off finale to the most action-packed miniseries of the year! As one reader commented: "...retire all your previous power fantasies about mutants! The Eudaemon may just be the new champion of bad-attitude heroes. Word."

Written and illustrated by: **Nelson**
Painted cover by: **Nelson** (*RoboCop 3*)

PROPELLER MAN™

BONUS! TWO TRADING CARDS WITH THIS ISSUE!

PROPELLERMAN #6 (OF 8)

Advisory: Suggested for mature readers.

$2.95 U.S.,
$3.70 Canada.
32 painted color pages, saddle-stitched deluxe format, painted cover.

Bimonthly. Shipping
November 9, 1993.

In a desperate maneuver to help Propellerman, Woodwind and the Samurai steal an ancient robot, and hope that Bill can transplant a human brain into the behemoth. The Manipulator lays a trap, and Propellerman battles the "Thing": an oversized monster with a dump truck punch. Don't be fooled by glitzy covers with too many bared teeth; *Propellerman* is easily the best superhero comic of the year.

Bonus! Each even-numbered issue of this visually stunning series includes two bound-in trading cards featuring Matthias Schultheiss' gorgeous cover art.

Written and illustrated by: **Matthias Schultheiss**
Painted cover by: **Matthias Schultheiss**

CHEVAL noir™

"Sylvia"

Written and illustrated by: **Nicole Hollander**

"Rork: Capricorn"

Written and illustrated by: **Andreas**

"Randy the Skeleton: Miss Salford"

Written by: **Aidan Potts**
Illustrated by: **Ian Carney**

"Post-Apocalypse"

Written and illustrated by: **Phil Elliott** and **Lloyd Thatcher**

"Blueberry: Arizona Love"

Written by: **Jean-Michel Charlier**
Illustrated by: **Moebius**

"Hazard Patrol"

Written and illustrated by: **Rick Geary**

"Caricatures"

Written and illustrated by: **Tom McWeeney**

Painted cover by: **Shawn McManus**

Advisory:
Suggested for mature readers.

$2.95 U.S., $3.70 Canada.
32 B&W pages, painted cover.

Monthly. Shipping November 9, 1993.

CHEVAL NOIR #48

Jean-Michel Charlier and Moebius steer events absurdly awry in "Blueberry: Arizona Love." Andreas' "Rork: Capricorn" continues, as incidents conspire to reveal Rork's true nature. Randy the Skeleton returns for a gender-bending foray into glamour with "Miss Salford," courtesy of that wacky duo, Aidan Potts and Ian Carney; Nicole Hollander's "Sylvia" regards her cats' latest offense with astonishment; Rick Geary takes us on "Hazard Patrol"; and Phil Elliott and Lloyd Thatcher grant us another glimpse of life in the "Post-Apocalypse." Best of all, watch for a "mind-expanding" edition of "Caricatures," by Tom McWeeney. Painted cover by Shawn McManus.

FLOATERS™

FLOATERS #3 (OF 5)

$2.50 U.S.,
$3.15 Canada.
32 B&W pages,
color cover.

Monthly. Shipping
November 16, 1993.

Trailing Cassandra, Increase and Wynder stumble into the Q.T. gang's abandoned train yard headquarters. If this wasn't bad enough, the rival Dekkies are on their way, ready for war — barreling along in a speeding locomotive! Talk about being caught between an immovable object and an irresistible force!

Don't miss part three of *Floaters*, Dark Horse's first offering of "Comics from Spike."

Written by: **Sean Fagan** and **Cinqué Lee**
Illustrated by: **Lance Tooks**
Color cover by: **Lance Tooks**

GRENDEL TALES™

GRENDEL TALES: FOUR DEVILS, ONE HELL #4 (OF 6)

Advisory:
Suggested for mature readers. This issue contains graphic violence, sexual scenes, and harsh language.

$2.95 U.S.,
$3.70 Canada.
32 painted pages,
saddle-stitched
deluxe format,
painted cover.

Monthly. Shipping
November 16, 1993.

Gloria infiltrates the New Orleans Grendel clan, presided over by the deadly Renute, and discovers that some very bad juju is afoot. Meanwhile, deep in the Louisiana bayou, Mantovani and Calhoun are hot on the trail of the mysterious child who holds the key to the Batiaque slayings — only to find Renute's men lying in wait. As if that weren't enough, the fourth Grendel, Bixby, goes on a lunatic rampage, slaughtering everything in his path! "One Rite, Three Wrongs" is written by James Robinson and lushly hand-painted by Eisner Award-nominee Teddy H. Kristiansen. Cover painting by Grendel creator Matt Wagner, based on a design by Kristiansen.

Written by: **James Robinson** (*Batman: Legends of the Dark Knight*)
Painted art by: **Teddy H. Kristiansen** (*Tarzan*)
Painted cover by: **Matt Wagner** and **Teddy H. Kristiansen**

STAN SHAW'S BEAUTY & THE BEAST

$4.95 U.S.,
$6.20 Canada.
48 color pages,
squarebound,
painted cover.

Shipping
November 30, 1993.

Everyone knows this popular fairy tale of love and transformation, but readers will be stunned by Stan Shaw's boldly contemporary interpretation. Rather than develop a revisionist treatment, Shaw has embraced the classic elements of the story, and approached it with his unique graphic style. Shaw's work has appeared in such diverse publications as *The Village Voice* and *Creepy*, but *Stan Shaw's Beauty & the Beast* represents his most striking work to date, and will appeal to readers of all ages.

Written and illustrated by: **Stan Shaw** ("Out in the West" in *Cheval Noir*)
Painted cover by: **Stan Shaw**

DHP

DARK HORSE PRESENTS

The Shadow Empires, Part 1 of 3

Written and illustrated by: **Chris Moeller**

Hermes vs. The Eyeball Kid, Part 4 of 9

Written and illustrated by: **Eddie Campbell**

Paleolove, Part 3 of 3

Written and illustrated by: **Gary Davis**

Painted cover by: **Chris Moeller**

Advisory:
Suggested for mature readers.

$2.25 U.S.,
$2.80 Canada.
32 B&W pages,
painted cover.

Monthly. Shipping
November 9, 1993.

DARK HORSE PRESENTS #79

This issue leads off with the first chapter in an all-new science fiction epic: *The Shadow Empires*, by writer-artist Chris Moeller, who also provides the painted cover. Then, it's round four of Eddie Campbell's smashing epic, *Hermes vs. The Eyeball Kid*! The Kid might be down, but he's far from out and Hermes better keep his wits about him. There's more up Eyeball's sleeve than a stubby little arm. Also: the final chapter of Gary Davis' *Paleolove*. Daishon discovers there's much more to Gessa than he had ever imagined. And the more he finds out, the more he regrets!

ANDREW VACHSS™

UNDERGROUND

NEW BIMONTHLY SERIES!

i smell the blood.
i feel the bones splinter and the rush of air from her torn lung.
and in that second i can hear her voice clear and strong.
and it's singing.
it's thanking me.

ANDREW VACHSS' UNDERGROUND #1

$3.95 U.S., $4.95 Canada. 48 B&W pages, special cardstock cover with matte lamination.

Bimonthly. Shipping November 16, 1993.

Dark Horse and Andrew Vachss took readers into the depths of the human soul with *Hard Looks*; now we take you into the bowels of the earth with *Andrew Vachss' Underground*, a new bimonthly anthology, exploring a world after The Terror. A world of darkness, tunnels, and danger, where the remnants of mankind hold on to what's left of humanity. *Underground* is a mix of illustrated fiction and comics, with a new story by Andrew Vachss in each issue. Other writers and artists are also exploring new terrain in the tunnels. Come see what they discover! This issue features: "Bum's Rush" by Andrew Vachss (*Hard Looks*), "Pooch" by Phil Hester (*Freaks' Amour*), "Potions by Isolde" by Diane Patterson, "There Is No Dog" by John Bergin (*Hard Looks, From Inside*), "Family" by Steve Rasnic Tem, "My Job" by Carol Swain (Way Out Strips), and "'Way Down" by Bill Crider.

Stories by: **Andrew Vachss**, **Phil Hester**, **John Bergin**, **Carol Swain**, **Steve Rasnic Tem**, **Diane Patterson**, and **Bill Crider**

Cover by: **Harry O. Morris**

GRENDEL

war child

ADVANCE SOLICITATION

NOMINATED FOR SIX EISNER AWARDS!

Advisory:
Suggested for mature readers. This book contains harsh language and graphic violence.

$18.95 U.S., $23.70 Canada.
ISBN: 1-878574-89-2
264 color pages, squarebound, painted cover.

Collection. Shipping December 14, 1993.

GRENDEL: WAR CHILD (TRADE PAPERBACK)

Grendel is one of comics' most provocative characters. From the beginning, Matt Wagner's stories have won critical and popular acclaim. This long-awaited continuation of the storyline picks up several years after the events of *Grendel* #40 and the death of Orion Assante. Ten-year-old Jupiter Niklos Assante, heir to the throne of the Grendel-Khan, is kidnapped from the retreat in which his rapacious stepmother has hidden him, away from his rightful power. The child is worth a hefty ransom, but there seems to be more than money on the mind of his kidnapper — who is none other than Grendel!

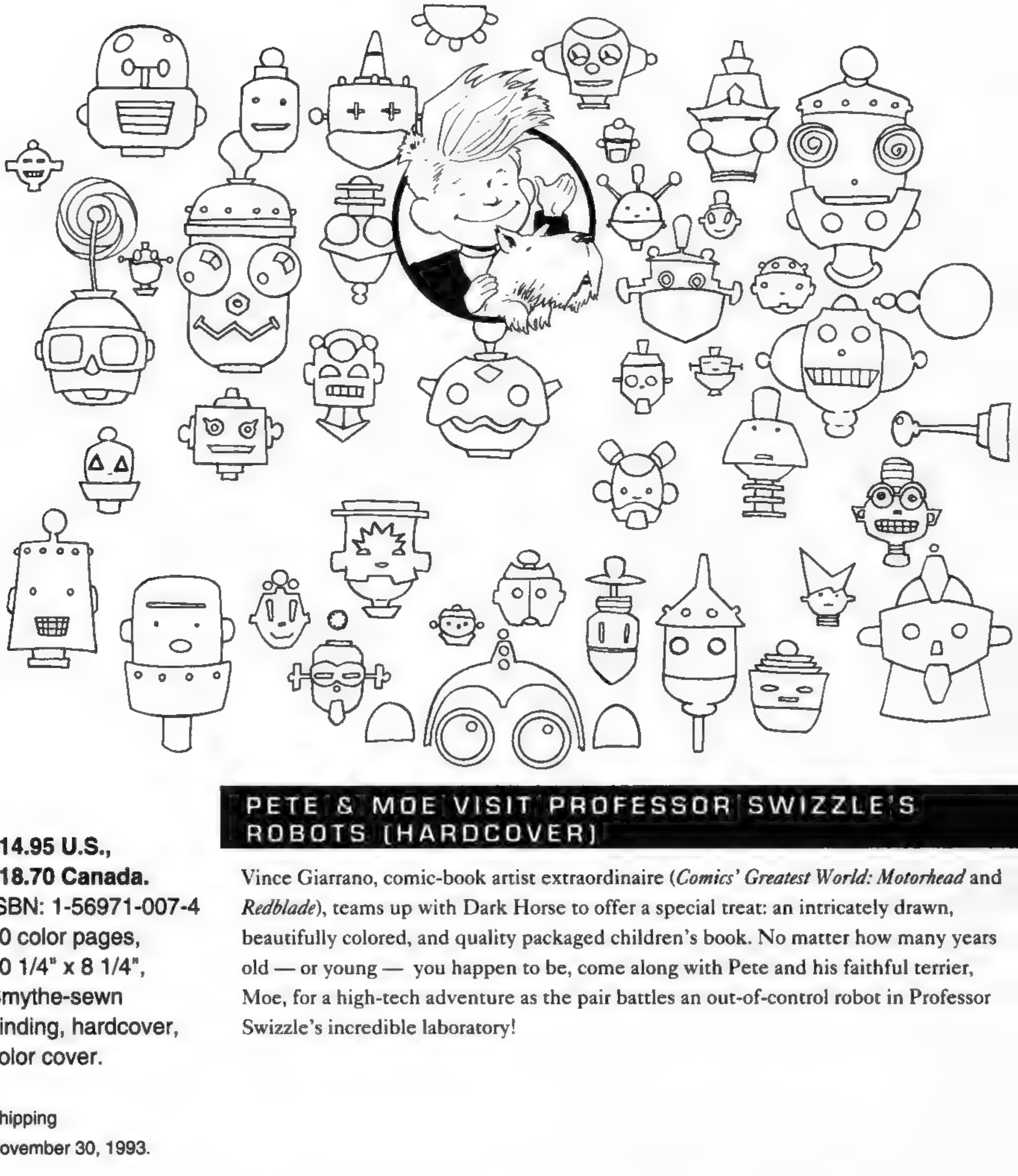
This trade paperback collects the ten-issue series, and includes new material from Matt Wagner, as well as a *Grendel* gallery, with cover art from the *Grendel: War Child* comics and new pinups by Art Adams, Cully Hamner, Kelley Jones, Cam Kennedy, Doug Mahnke, Kevin O'Neill, John Snyder, and others.

Created and written by: **Matt Wagner**
Pencilled by: **Patrick McEown**
Inked by: **Matt Wagner**
Animation cel-style color by: **Bernie Mireault**
Painted cover by: **Matt Wagner**

Pete & Moe
Visit
Professor Swizzle's

ROBOTS

by Vincent Giarrano



PETE & MOE VISIT PROFESSOR SWIZZLE'S ROBOTS [HARDCOVER]

$14.95 U.S.,
$18.70 Canada.
ISBN: 1-56971-007-4
40 color pages,
10 1/4" x 8 1/4",
Smythe-sewn
binding, hardcover,
color cover.

Shipping
November 30, 1993.

Vince Giarrano, comic-book artist extraordinaire (*Comics' Greatest World: Motorhead* and *Redblade*), teams up with Dark Horse to offer a special treat: an intricately drawn, beautifully colored, and quality packaged children's book. No matter how many years old — or young — you happen to be, come along with Pete and his faithful terrier, Moe, for a high-tech adventure as the pair battles an out-of-control robot in Professor Swizzle's incredible laboratory!

Written and illustrated by: **Vincent Giarrano**
Color cover by: **Vincent Giarrano**

SO, YOU COULDN'T STAY AWAY FROM ANOTHER MONTH'S LESSON IN MASK HISTORY, EH? WELL, WHO CAN BLAME YA.

THIS TIME, I HAVE SOMETHING REALLY SPECIAL COOKED UP FOR YOU. BUT IT AIN'T EXACTLY NOUVELLE QUEASYNE WE'RE TALKING HERE.

NO SUH! THIS IS AN OLD RECIPE, CREATED ON JUNE 25, 1876, AND IT GOES SOMETHING LIKE THIS:

YOU START WITH GENERAL GEORGE ARMSTRONG CUSTER AND THE HOT, SWEATY, AND MIGHTY THIRSTY MEN OF THE 7TH CAVALRY;

LOOK !!

ADD ONE LEMONADE STAND;

COME AND GET IT, BOYS!

FREE LEMONADE

LET SIT FOR A COUPLA MINUTES;

COME AND GET 'EM, BOYS!

TALES OF THE MASK

Part Two

NOW THROW IN ABOUT ALL OF THE REMAINING SIOUX AND CHEYENNE NATIONS;

SOCKAMAGEE! I WASN'T EXPECTING SO MANY OF YOU.

IN THE FUTURE, YOU'RE GONNA NEED RESERVATIONS!

AND STIR!

TRUST ME, FOLKS, YOU DON'T WANNA SEE WHAT'S GOING ON IN THERE.

BANG! OOF! WAK! POW! EEP! KOW!

PLUS, FIGHTS ARE LOADS EASIER TO DRAW THIS WAY.

AND, VIOLA! WE HAVE CUSTER'S LAST STAND.

NOT THAT THE ARMY PLANNED IT THAT WAY, HO NO! IT WAS TOUTED AS THE "FIGHT OF THE CENTURY," BUT IT TURNED OUT TO BE THE "MASSAKAH IN NEBRASKA."

PSSST! IT HAPPENED IN *MONTANA!*

WHATEVER.

Written by: John Arcudi • Pencilled by: Rich Hedden • Inked by Jack Pollock

$2.00 U.S.,
$2.50 Canada.
32 color pages,
color cover.

Monthly. Shipping
November 9, 1993.

Who *is* Vortex? Find out in this issue, as the mysterious and all-powerful alien falls victim to attacks from every quarter — the Seekers regroup for violence, and even Vortex's own machinery turns against him. Now Lieutenant Anderson wants answers, too. Is she willing to take on God himself, and what are the stakes in her decision? If she chooses the wrong ally, the planet itself could be in danger!

Written by: **John Ostrander**
Pencilled by: **Damon Willis**
Inked by: **Joe Rubinstein**
Color cover by: **Mike Mignola**

ALIENS™
SALVATION

ALIENS: SALVATION

$4.95 U.S.,
$6.20 Canada.
48 painted pages,
squarebound,
painted cover.

One-shot. Shipping
November 23, 1993.

Selkirk, a God-fearing crewman aboard the space freighter *Nova Maru*, is forced at gunpoint to abandon ship with his captain. They crash-land on a small planet, but it is soon apparent that they have not entirely escaped the *Nova Maru*'s dreadful cargo. Dave Gibbons' tale is fully realized by artists Mike Mignola and Kevin Nowlan.

Written by: **Dave Gibbons** (*Give Me Liberty*)
Pencilled by: **Mike Mignola** (*Bram Stoker's Dracula*)
Inked by: **Kevin Nowlan** (*Vertigo Jam*)
Painted cover by: **Mike Mignola**

ALIENS™

LABYRINTH

ALIENS: LABYRINTH #3 (OF 4)

$2.50 U.S.,
$3.15 Canada.
32 color pages,
painted cover.

Monthly. Shipping
November 30, 1993.

Col. Dr. Crespi continues his unrelenting hunt to catch a killer aboard the *Innominata*, but he gets more than he bargained for when he questions Dr. Church. In a nightmarish flashback sequence, Church recounts the grizzly details of how he survived in an Alien hive. Fans won't want to miss this glimpse into the Aliens' inner sanctum!

Written by: **Jim Woodring** (*Tantalizing Stories*)
Illustrated by: **Kilian Plunkett** (*Aliens: Backsplash*)
Painted cover by: **Kilian Plunkett**

ALIENS™

THE DEADLIEST OF THE SPECIES

PREDATOR™

ALIENS/PREDATOR: THE DEADLIEST OF THE SPECIES #3 (OF 12)

$2.50 U.S.,
$3.15 Canada.
32 color pages,
painted cover.

Bimonthly. Shipping
November 30, 1993.

Safely back in her deluxe home in the skies, Caryn Delacroix is plagued by nightmares in which Predators and Aliens abound, all of them intent on destroying her. The problem is, the nightmares are proving to be "Virtually Real"! This third issue in a series of twelve is written by Chris Claremont, pencilled by Jackson Guice, and inked by Eduardo Barreto. Stunning cover painting by John Bolton.

Written by: **Christopher Claremont** (*Uncanny X-Men*)
Pencilled by: **Jackson Guice** (*Superman/Action*)
Inked by: **Eduardo Barreto** (*New Titans/Martian Manhunter*)
Colored by: **Gregory Wright** (*The Terminator: Endgame*)
Painted cover by: **John Bolton** (*Army of Darkness*)

the Mummy™

UNIVERSAL MONSTERS: THE MUMMY

$4.95 U.S.,
$6.20 Canada.
48 painted pages,
squarebound,
painted cover.

Shipping
November 30, 1993.

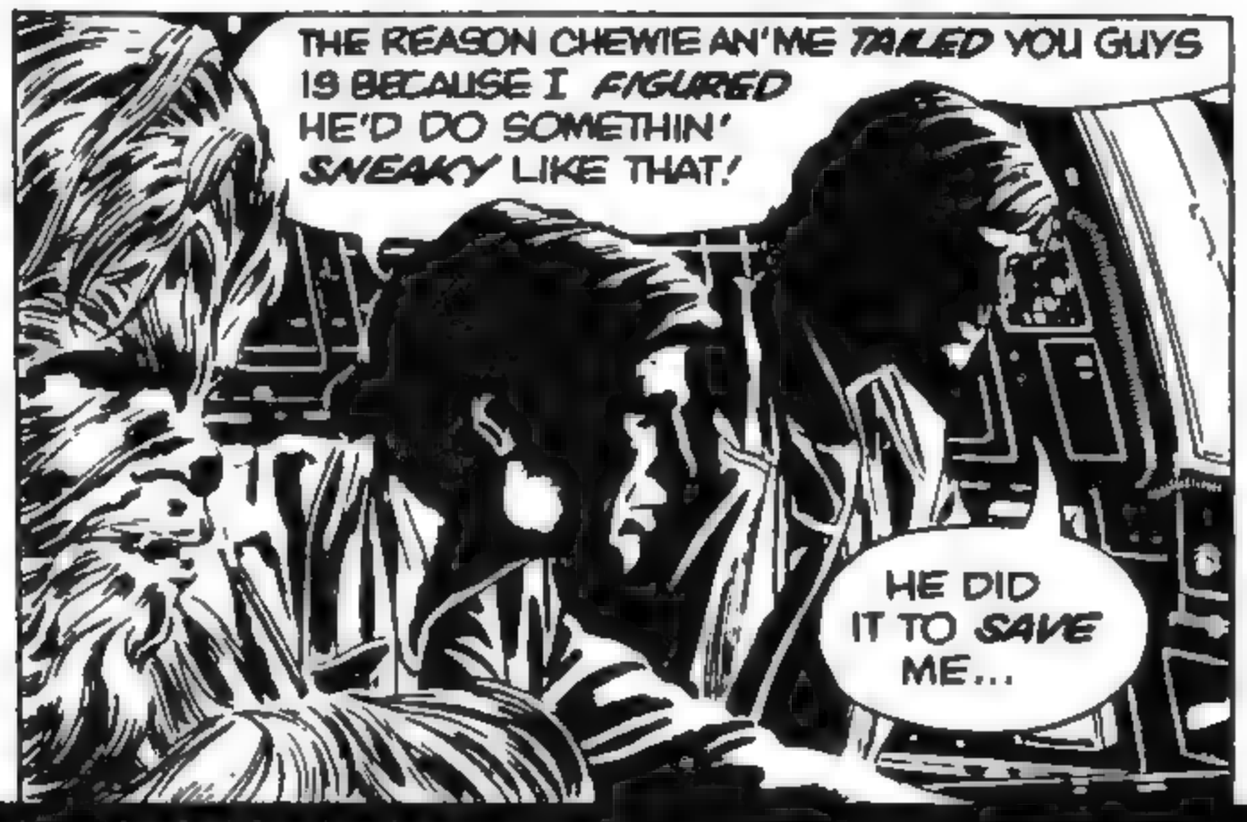
The horrific story of an obsession that would not die. Faithfully adapted from the Universal Studios film, this is the haunting story of Ardeth Bey and his love for the Princess Ankhsenamun — an unholy love that reaches out from beyond death and into your nightmares!

The fourth in our series of Universal Studios Monsters adaptations, this collectible high-quality edition features the art of Tony Harris. Noted horror artist of Clive Barker's *Nightbreed*, Tony's atmospheric, eerie portrayal of the streets of Cairo gives a rich texture to this adaptation, and his lovingly rendered version of the Mummy is worth the price of admission alone! Shambling your way this month — don't miss it!

Written by: **Dan Jolley**
Illustrated by: **Tony Harris** (*The Punisher*)
Painted cover by: **Tony Harris**

CLASSIC STAR WARS®

LORD VADER! INSTRUMENTS INDICATE THAT TINY CRAFT NEARLY *PENETRATED* OUR SHIELD! WHAT COULD IT *HAVE* THAT--
A *POWER GEM!* AND SOMETHING *MORE* INTERESTING...



CLASSIC STAR WARS #15

$2.50 U.S., $3.15 Canada.
32 color pages, color cover.

Monthly. Shipping December 7, 1993.

It's finally time for some honest-to-goodness "Star Wars," as Luke Skywalker and Vrad Dodonna head for a climactic showdown in space with Darth Vader. Meanwhile, the rest of the Rebel alliance struggles against time to evacuate Yavin Base for their new home on Hoth, as Darth Vader and the Imperial forces plan for a major strike on the Rebel moon. Luke, however, suspects that Vrad is a traitor to the Rebel cause, which leads to an exciting confrontation — as well as a startling turn of events for one of our Rebel heroes.

Once again, Al Williamson and Allen Nunis add new and retouched art to the classic strip art of Williamson, while Steve Buccellato's colors provide a new and exciting dimension to the art. And to top this issue off we've got a great new cover by Williamson, and a special pinup by SF and fantasy illustrator extraordinaire, Kelly Freas.

Written by: **Archie Goodwin**
Illustrated by: **Al Williamson** (with retouched art by **Al Williamson** and **Allen Nunis**)
Colored by: **Steve Buccellato**
Color cover by: **Al Williamson**

STAR WARS®
TALES OF THE JEDI

STAR WARS: TALES OF THE JEDI #2 (OF 5)

$2.50 U.S., $3.15 Canada.
32 color pages, painted cover.

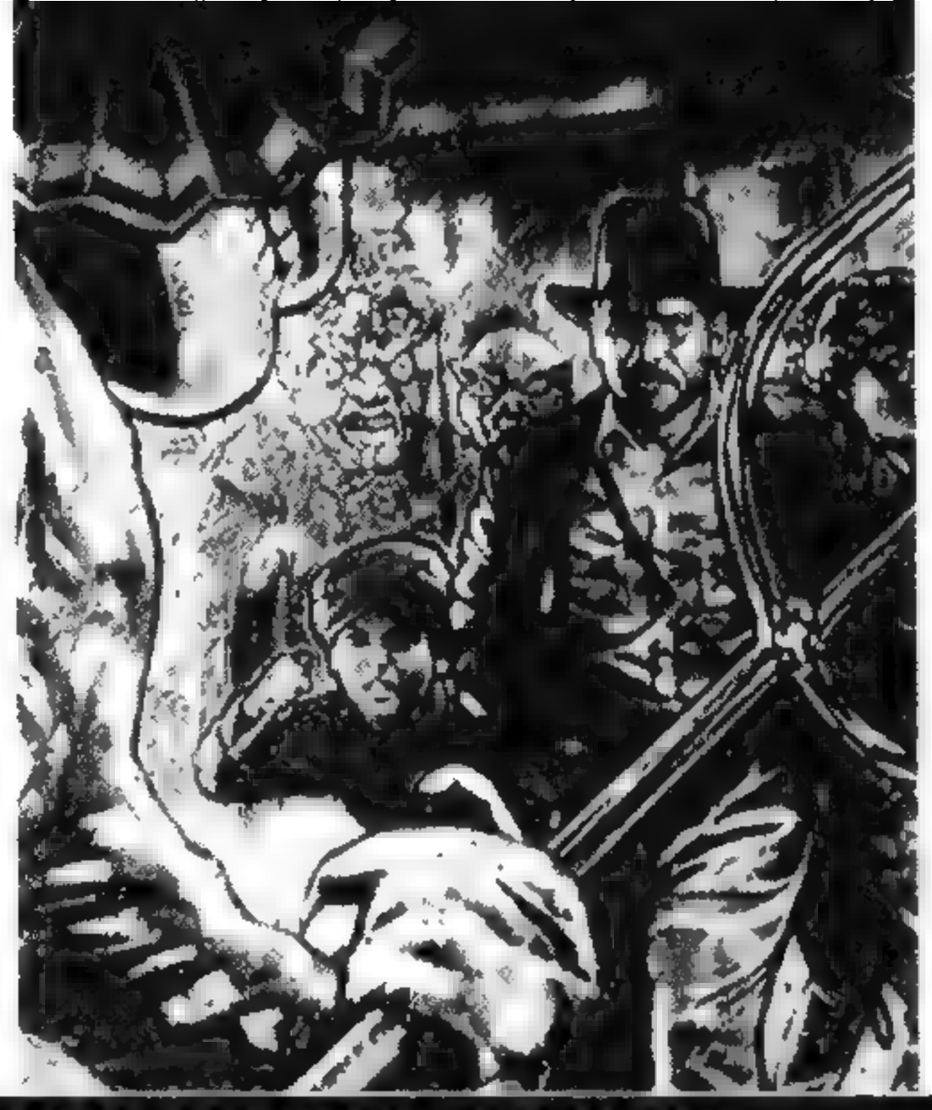
Monthly. Shipping November 16, 1993.

The dramatic conclusion to the saga of Onderon! Sent on a deadly training mission to a planet overrun with gigantic beasts, the young Jedi Ulic Qel-Droma must settle a war that has raged for centuries without losing his cool — or his head!

A must read for *Star Wars* fans of any age, this series provides a thrilling look at the early days of the Galactic Republic, when the Jedi Knights were a proud army of warriors in a galaxy threatened by the Dark Side!

Written by: **Tom Veitch** (*Star Wars: Dark Empire*)
Pencilled by: **Chris Gossett**
Inked by: **Mike Barreiro**
Painted cover by: **Dave Dorman**

INDIANA JONES™



INDIANA JONES: THUNDER IN THE ORIENT #4 (OF 6)

$2.50 U.S.,
$3.15 Canada.
32 color pages,
painted cover.

Monthly. Shipping
December 7, 1993.

Indy and his team enter the lost city of Hindu Kush, where Buddah's ancient teachings have long been strangely mixed with pagan beliefs. Surrounded by spear-wielding Skeleton Dancers, Khamal demonstrates his knack for throwing knives once too often in the fourth exciting chapter of *Indiana Jones: Thunder in the Orient*, "The Devil's Paradise"!

Written and pencilled by: **Dan Barry**
Inked by : **Andy Mushynsky and Dan Barry**
Painted cover by: **Hugh Fleming**

ROBOCOP™
MORTAL COILS

ROBOCOP: MORTAL COILS #3 (OF 4)

$2.50 U.S.,
$3.15 Canada.
32 color pages,
painted cover.

Monthly. Shipping
November 16, 1993.

With RoboCop seemingly at the mercy of Coffin, Hooks and his band of scavengers ride to his rescue at the last minute — but is it to save RoboCop's neck, or just Hooks' self-interest in a potentially lucrative salvage operation? Meanwhile, Marie Lazarus is a reluctant guest at Edward Agincourt's palatial Denver estate. Agincourt mysteriously hints that very soon time will no longer be of concern to him... but what on earth does this have to do with Dr. Lazarus? Or RoboCop, for that matter? Grant, Gnazzo, and Patterson deliver the goods once again in this action-packed penultimate chapter of RoboCop's latest adventure.

Written by: **Steven Grant**
Pencilled by: **Nick Gnazzo**
Inked by: **Bruce Patterson**
Painted cover by: **Ray Lago**

DARK HORSE COMICS™

"The Mark," Part 2

Written by: **Mike W. Barr**
Illustrated by: **Brad Rader**

"Aliens: Cargo," Part 1

Written by: **Dan Jolley**
Pencilled by: **John Nadeau**
Inked by: **Terry Pallot**

"The Thing from Another World: Questionable Research," Part 3

Written by: **Edward Martin III**
Pencilled by: **Ted Naifeh**
Inked by: **W. "Moose" Baumann**

Painted cover by: **John Higgins**

Advisory:
Suggested for mature readers.

$2.50 U.S.,
$3.15 Canada.

32 color pages, painted cover.

Monthly. Shipping November 30, 1993.

DARK HORSE COMICS #15

"The Mark: What Goes Around" concludes in this issue of *Dark Horse Comics* when the Archon, Lutzany's despotic leader, finds himself in America at a time when his country is ripped apart by revolution and riot. But the Archon has his own plan and no revolution in the world can stop it now. Gerald Coile was a smuggler of Alien products — Royal Jelly, Xeno-Zip, and... other "things." It was a lucrative occupation, but without retirement benefits, so he arranged his *own* retirement benefits via the Drug Enforcement Agency. In part 1 of "Aliens: Cargo," he discovers that such a plan definitely has a down side. Also, in part 3 of "The Thing from Another World: Questionable Research," the scientific team aboard the *Donachek* discovers that their research really can get the best of them. What can you do when your experiment has its own hidden and horrifying agenda?

CARAVAN KIDD™

CARAVAN KIDD HOLIDAY SPECIAL

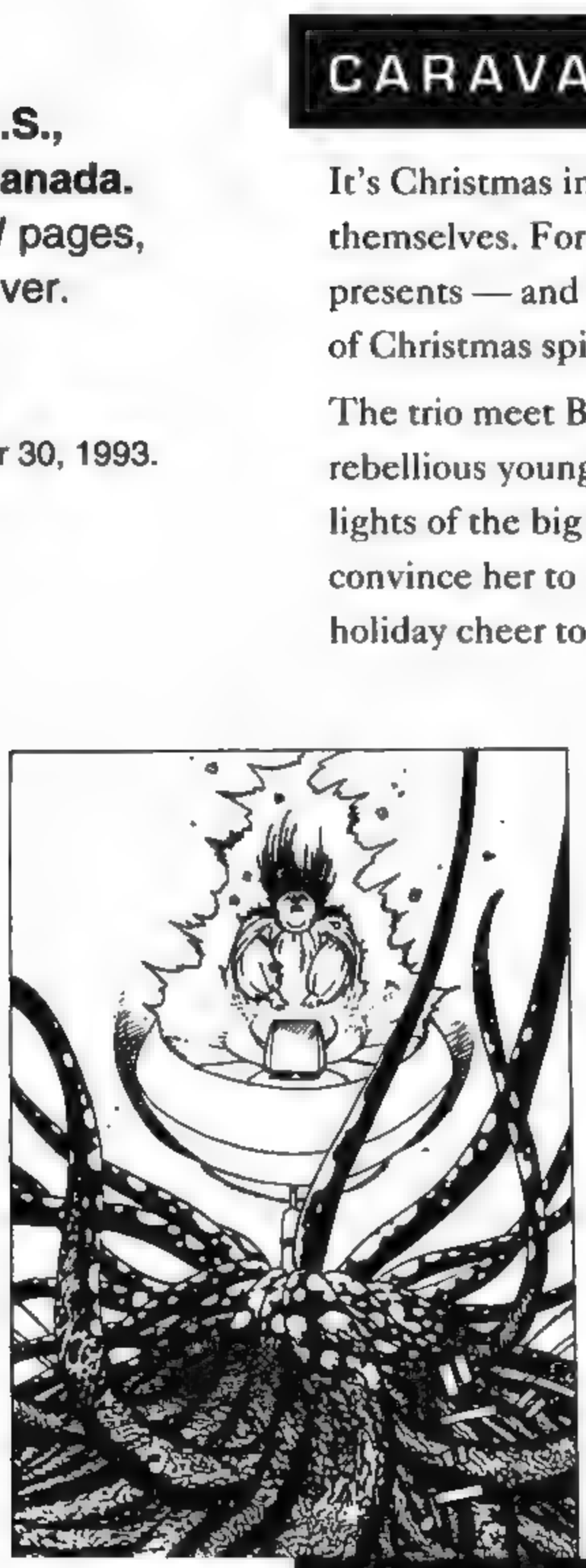
$2.50 U.S.,
$3.15 Canada.
32 B&W pages,
color cover.

Shipping
November 30, 1993.

It's Christmas in Imperial District Three, and Wataru and Babo are feeling sorry for themselves. For them, there are no carols, no Christmas tree, no Santa Claus, no presents — and a hardhearted android master, Mian Toris, who lacks even an ounce of Christmas spirit.

The trio meet Bowser, one of Santa's reindeer, who's on a mission to retrieve Santa's rebellious young daughter and heir-apparent. But little Miss Santa prefers the bright lights of the big city to the cold, lonely North Pole. Can Wataru, Mian, and Babo convince her to return home? This charming seasonal tale is certain to add some holiday cheer to any comics rack!

Written and illustrated by: **Johji Manabe**
Translated by: **Dana Lewis** and **Toren Smith**
Color cover by: **Johji Manabe**



VERSION™ 2.4

VERSION 2.4

$2.50 U.S.,
$3.15 Canada.
32 B&W pages,
color computer
cover.

Monthly. Shipping
November 9, 1993.

The strange new life form EGOS has finally been captured by Black Echo. EGOS turns the tables on its captors, escaping into the secret undersea laboratory's labyrinthine tunnels. Can Hap and Eiko escape both Black Echo and the enigmatic EGOS?

Written and illustrated by: **Hisashi Sakaguchi**
Translation by: **Alan Gleason** and **Toren Smith**
Color computer cover by: **Jack Harris**

new titles from DARK HORSE INTERNATIONAL

Dark Horse International continues to bring you the best of Dark Horse U.S.'s licensed comics, together with all-new features and artwork exclusive to the British edition. The following titles are available in November.

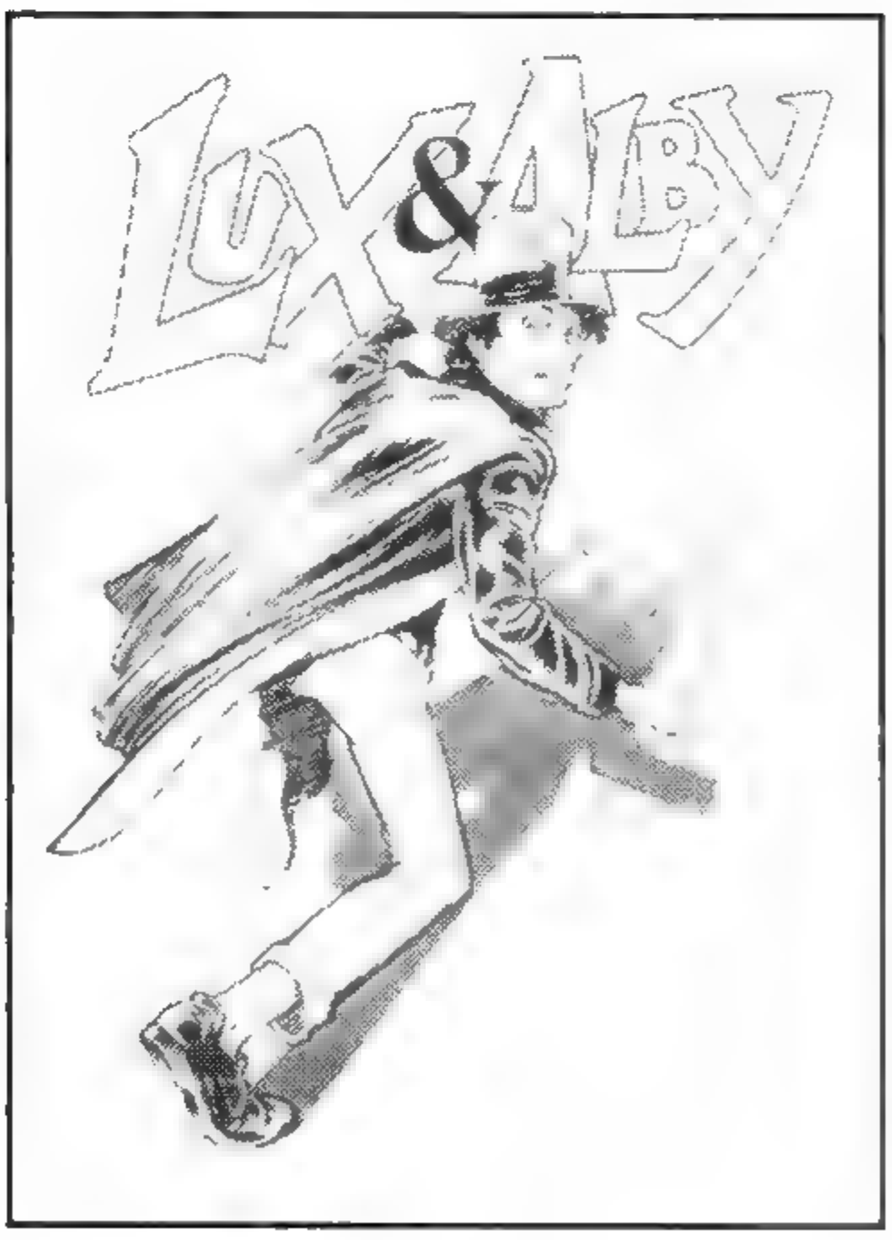
ALIENS VOLUME 2 #18 (U.K. Edition)

Another stunning cover by painter and special effects artist **Chris Halls** gets this issue of *Aliens* off to a flying start. It features the latest episode of the all-new *Aliens: Crusade* by **Michael Cook** and **Christian Gorny**, where Channon and Foston make their bid for freedom from the tribesmen who now inhabit London, and head for the Alien-infested cathedral.

All-new feature material includes a "Technical Readout" on Dropship colorings. And there's also the final chapter of *Aliens: Cargo* and all-out action with the Colonial Marines as they face "Bedlam on Bracken's World."

$2.95 U.S., $3.70 Canada, £1.50 U.K.
48 color pages, magazine format, painted cover.

Monthly. Shipping November 30, 1993.



LUX & ALBY #8 (of 9)

Events are coming to a head on earth and in Nirvana, as all the multifarious plot threads start weaving together for next issue's fantastic climax. Ruby and Patrick are spoiling for a showdown at the election for leadership of the Squatters Group, but unfortunately Ruby is unavoidably detained in Ishtar's Imperial Palace. Lux couldn't care less, because he's got thousands of handmaidens on whom to practice his Zen kissing.

Maggie is putting the finishing touches on her warehouse rave. Iskar is planning his final assault on Nirvana. And if that wasn't enough, Menta finally discovers the secret of becoming "The Best Kisser in the Universe."

Outrageous cutting-edge humor as you like it, from writer **Martin Millar** and artist **Simon Fraser**. Published by Acme Comics and distributed in the U.S. through Dark Horse.

Advisory: Suggested for mature readers. This issue contains harsh language, sexual scenes, and barefaced ballot-rigging.

$2.50 U.S., $3.15 Canada, £1.50 U.K.
32 B&W pages, painted cover.

Monthly. Shipping November 23, 1993.

ADVANCE SOLICITATION

RAY HARRYHAUSEN'S KING KONG KIT

$150.00 U.S., $220.00 Canada.
10" cold-cast figure kit (assembly and painting required). Box art by Ray Harryhausen.

Shipping in December 1993.

Ladies and gentlemen, presenting the Eighth Wonder of the World — King Kong! Now, Dark Horse Comics gives you the Ninth Wonder of the World: Ray Harryhausen's King Kong!!! This 10" cold-cast figure kit was sculpted by world-renowned stop-motion master, Ray Harryhausen. The kit features the theater scene from the original 1933 classic where an enraged Kong breaks free from (real) chains so he can regain the girl of his dreams. A special added bonus included with this kit are 1/48th scale photographers (not pictured) scrambling to escape the beast's wrath! If this figure gets your juices flowing, wait until you see the box art by Ray Harryhausen, rendered especially for this project. Don't be a monkey's uncle and miss out on the model of the century — order yours now!

CITY OF FIRE

DARROW MOEBIUS

CITY OF FIRE PORTFOLIO

$29.95 U.S.,
$37.45 Canada.
15" X 19" 11 loose sheets printed in full color on heavy art stock, in a softcover portfolio.

Portfolio. Shipping November 30, 1993.

City of Fire was one of the most important fantasy portfolios of the '80s. Originally produced in France, this rare collection of images was the work of two artists: Moebius, already world-famous for his work on *Heavy Metal* and elsewhere; and Geof Darrow, whose work on *City of Fire* and other projects has taken the comics and graphics worlds by storm.

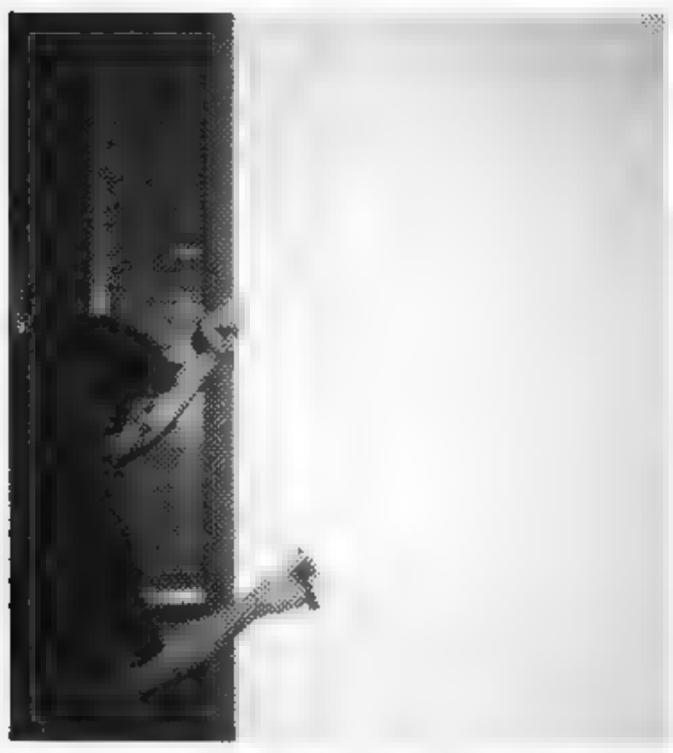
For years, the portfolio has been difficult to find; now Dark Horse brings it back in an edition authorized by both artists, and reproduced from the original transparencies. Eleven full-size, framable images are printed in full color on heavy art stock.

Illustrations by: **Moebius** (*The Airtight Garage*) and **Geof Darrow** (*Hard Boiled*)

PHOTO FINISH

THE MAKING OF A LEGEND

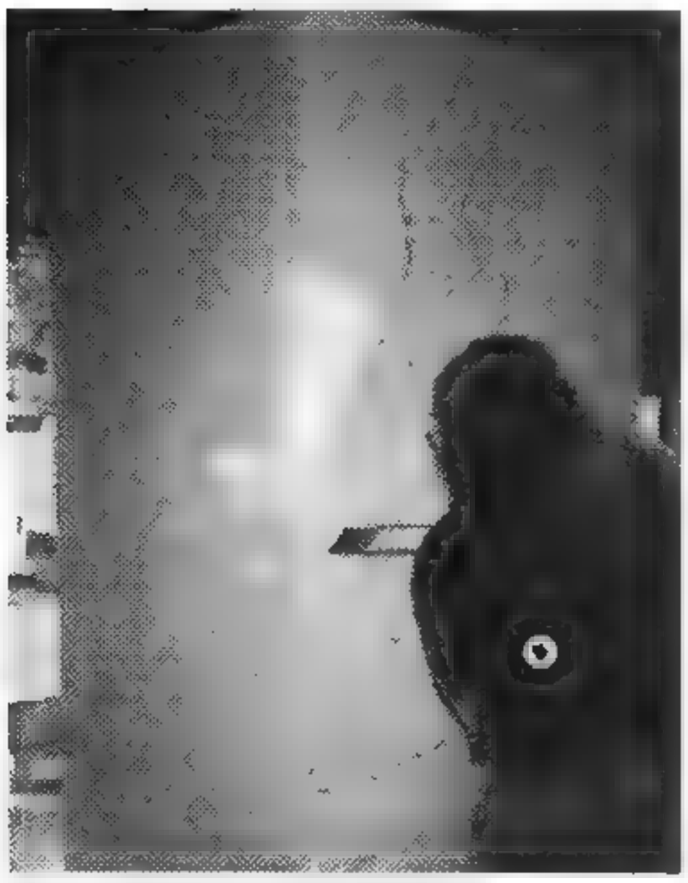
The formation of the Legend group was scheduled to be officially announced at the 1993 San Diego Comic-Con. Dark Horse Comics wanted to promote Legend in a big way, with a display that would be imposing enough to command attention and generate excitement. A sculpture of the Easter-Island-type head that serves as the Legend logo was a perfect idea, but with the convention just weeks away, we had a challenge on our hands. Is there a sculptor in the house? Dark Horse's own Randy Bowen came to the rescue! From start to finish, here's the making of a Legend.



Starting with one 8 ft. x 4 ft. x 4ft., 200-pound block of Styrofoam, Randy drew an outline of the head onto the foam. (Comics artists and Legend members Mike Mignola and Art Adams had a hand in the process, too. Mignola designed the Legend logo, and Adams drew the head profiles used for the sculpture.)

Randy took a chain saw in hand, and got busy. (Don't try this at home, kids. Randy is a professional!)

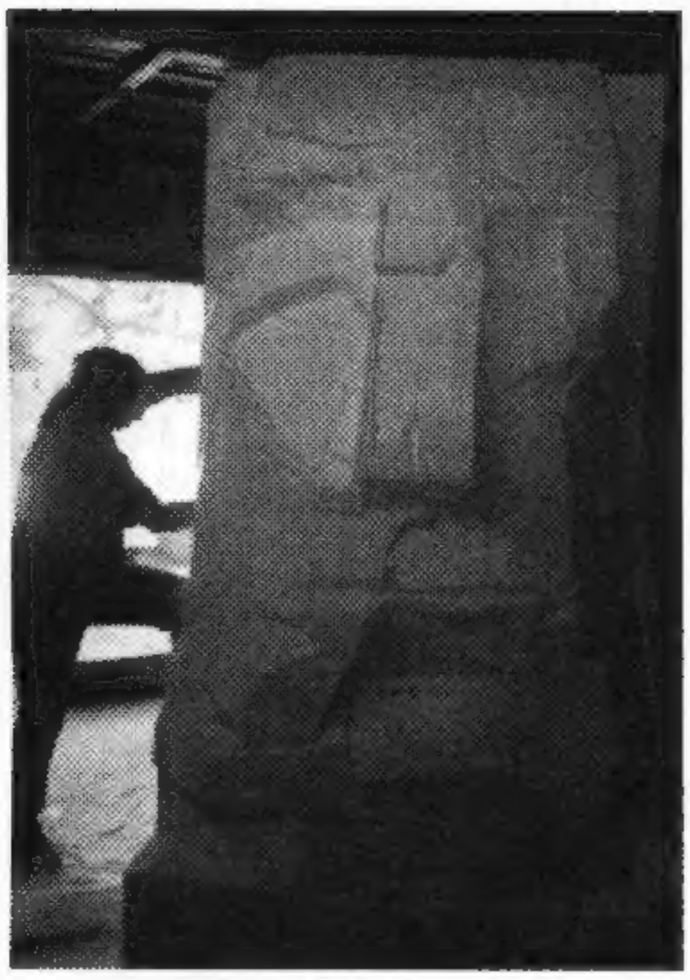
The first cut is always the hardest. Randy, do something about that flaking problem!



A slice here

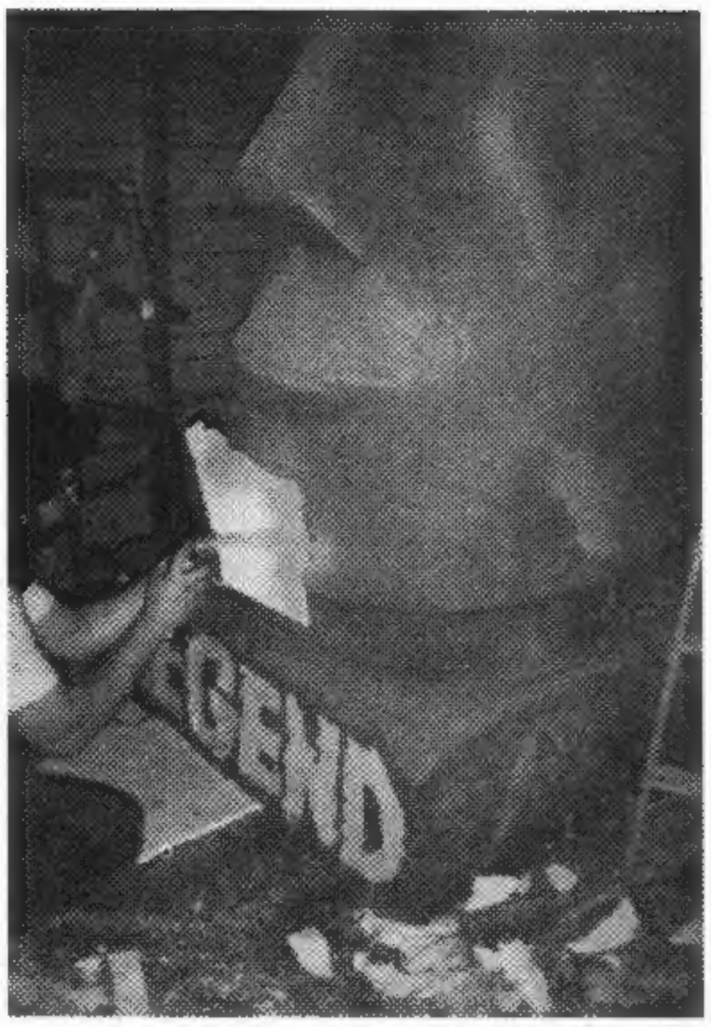
a chunk there...

and it began to take shape. Based on his experience with this project, Randy says he's entertaining the idea of going into plastic surgery.



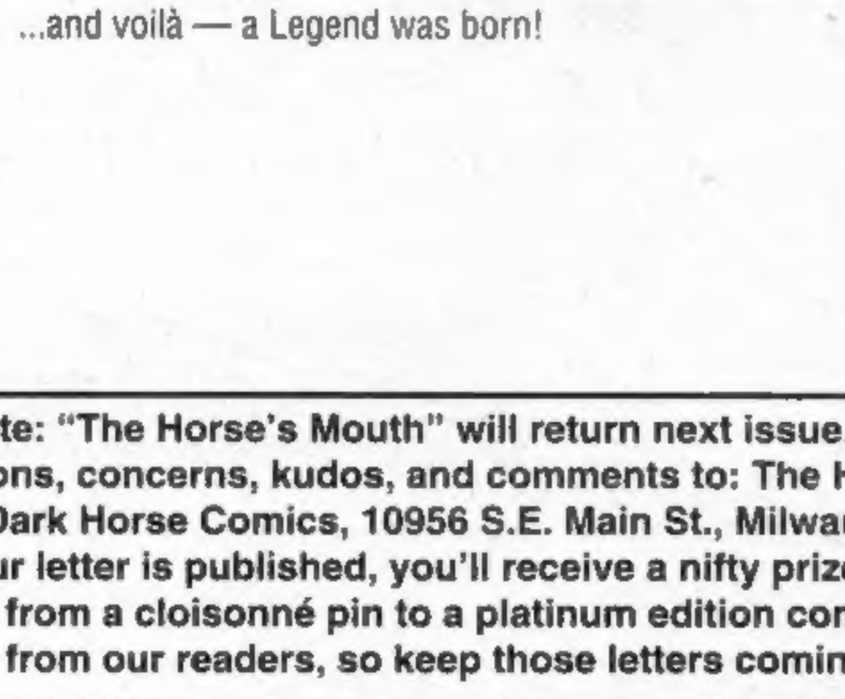
The face emerged slowly from the block. As the sculpture took shape, tools changed from chain saw to industrial grinders.

Features were defined and edges smoothed with a wire brush and a sanding block.

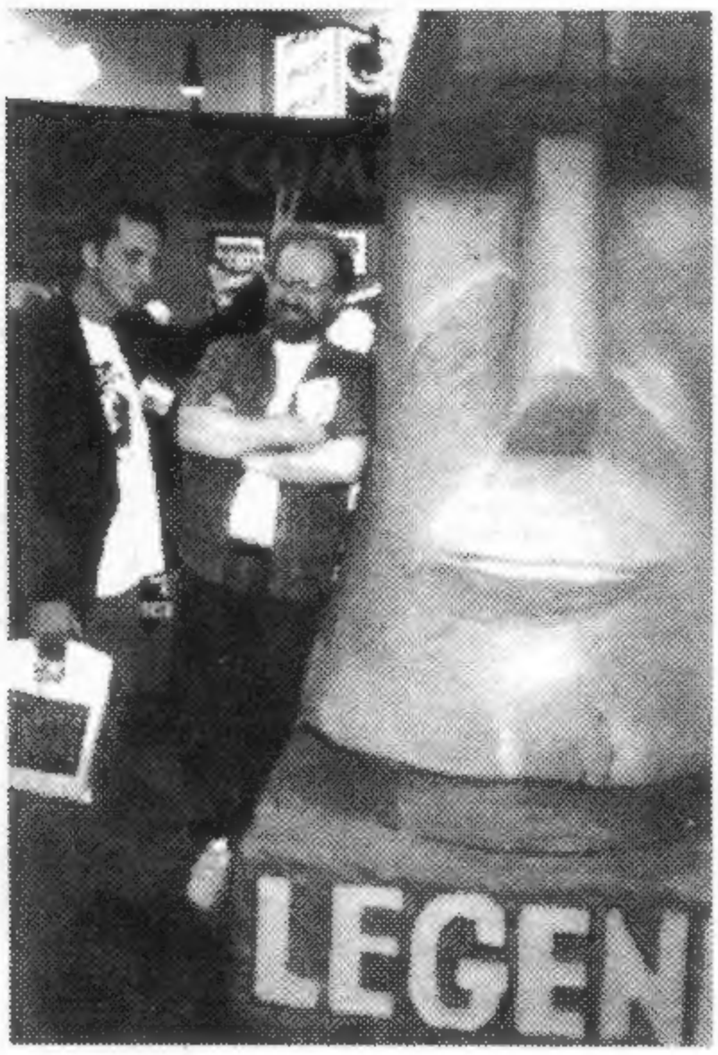


After a base coat of stone grey paint was applied, the head was given a textured, weathered look.

Product development assistant Mark Pedersen added some finishing touches...



...and voilà — a Legend was born!



Legend co-founders Frank Miller and John Byrne took a moment to admire the finished product at the San Diego Comic-Con. The Legend head was a big hit at the Dark Horse booth, and the announcement of the Legend imprint was the hottest news of the Con. (For more information on Legend, read "A Conversation with Frank Miller" on page 3 of this issue.)

Readers' note: "The Horse's Mouth" will return next issue. Send your questions, concerns, kudos, and comments to: The Horse's Mouth, c/o Dark Horse Comics, 10956 S.E. Main St., Milwaukie, OR 97222. If your letter is published, you'll receive a nifty prize. It could be anything from a cloisonné pin to a platinum edition comic. We love to hear from our readers, so keep those letters coming!

FRANK MILLER

SIN CITY™

SIN CITY POSTCARDS

$8.95 U.S.,
$11.20 Canada.
20 B&W postcards in special envelope, shrink-wrapped.

Shipping
December 7, 1993.

Greetings from Sin City!

Dear Mom,

Having a wonderful time (except for the dreams). Wish you were here. Please send more medicine, I'm starting to get confused again. Gladys sends her best.

Love,
Marv

Now you can have the only set of postcards approved by the Sin City Chamber of Commerce. A set of 20 black-and-white postcards presented in a special envelope. Isn't it time you wrote that special someone?

Illustrated by: **Frank Miller**

FRANK MILLER

SIN CITY™

SIN CITY T-SHIRT

$14.95 U.S.,
$18.70 Canada.
100% cotton T-shirt, black with two-color screen. Available in size XL only.

Shipping
December 7, 1993.

100% cotton. 100% Frank Miller. 100% Sin City! The perfect Christmas gift for any fan of *Sin City*, Sin City's favorite son, Marv, on a black T-shirt! This high-quality, all-cotton T-shirt features two-color screen printing with a warm holiday greeting from Marv. This Christmas, let Marv stuff your stocking!

INSIDE OUT

COMING IN JANUARY 1994

***X* #1**
COVER ART BY
RICK LEONARDI AND JAMES PALMIOTTI

SHIPPING DECEMBER 14

Caravan Kidd Part 2 #7
Cheval Noir #49
Dark Horse Presents #80
Floaters #4
John Byrne's Next Men: Faith #3
The Mark #1
Out of the Vortex #3
The Thing from Another World:
Eternal Vows #1
Total Carnage #10
Version #2.5

SHIPPING DECEMBER 21

Age of Reptiles #2
Basil Wolverton's Fantastic Fables #2
Godzilla vs. Barkley
Grendel Tales: Four Devils, One Hell #5
Lux & Alby #9
RoboCop: Mortal Coils #4
Star Wars: Tales of the Jedi #3

SHIPPING DECEMBER 28

Aliens Volume 2 #19 (U.K. edition)
Dark Horse Comics #16
Dark Horse Insider #26
Enemy #1
Predator: Bad Blood #1
The Shadow: In the Coils of Leviathan #2

SHIPPING JANUARY 4

Aliens: Colonial Marines #8
Hammer of God: Pentathlon
Indiana Jones: Thunder in the Orient #5
Sin City: A Dame to Kill For #2

ADVANCE SOLICITATIONS — SHIPPING IN JANUARY

Frankenstein Cold-Cast Figure Kit

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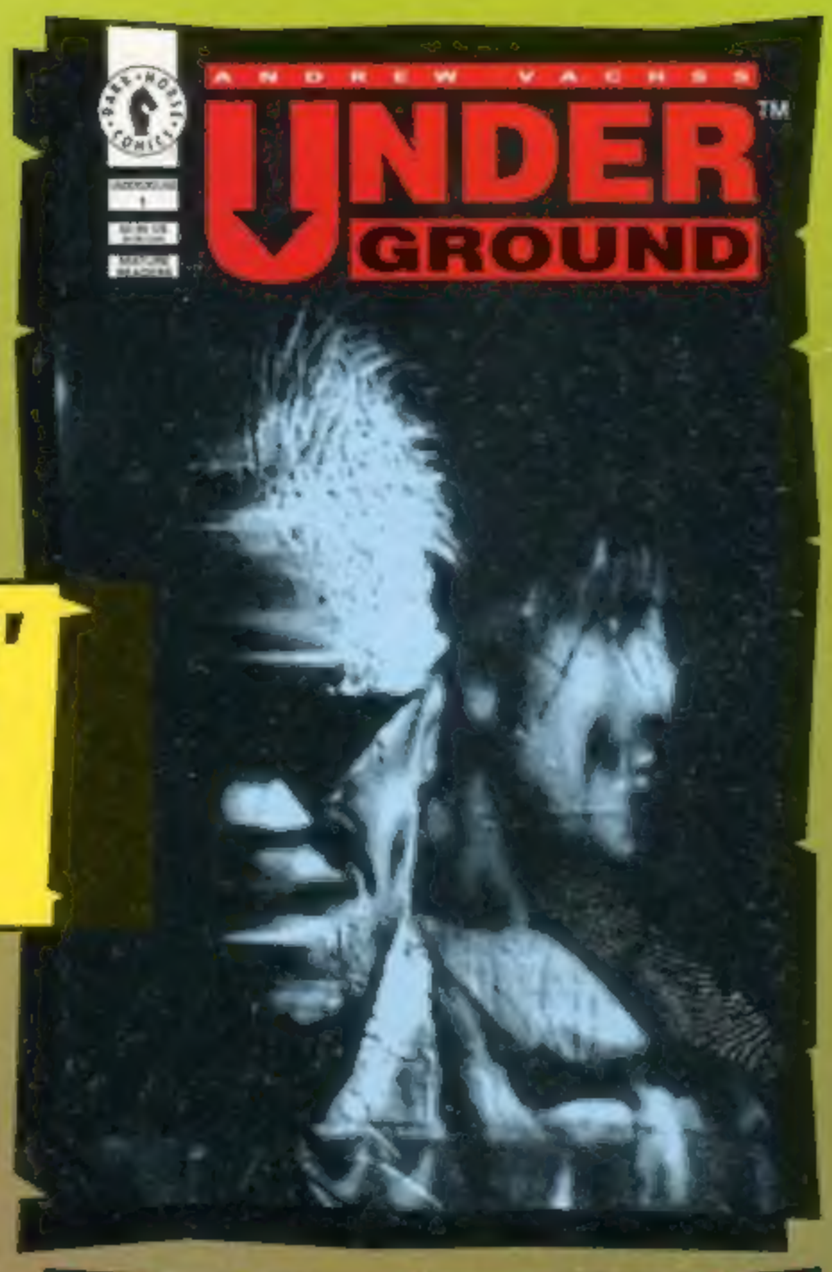
STAN SHAW'S BEAUTY & THE BEAST!
PAGE 11



ANDREW VACHSS' UNDERGROUND #1!
PAGE 13

ALIENS: SALVATION!
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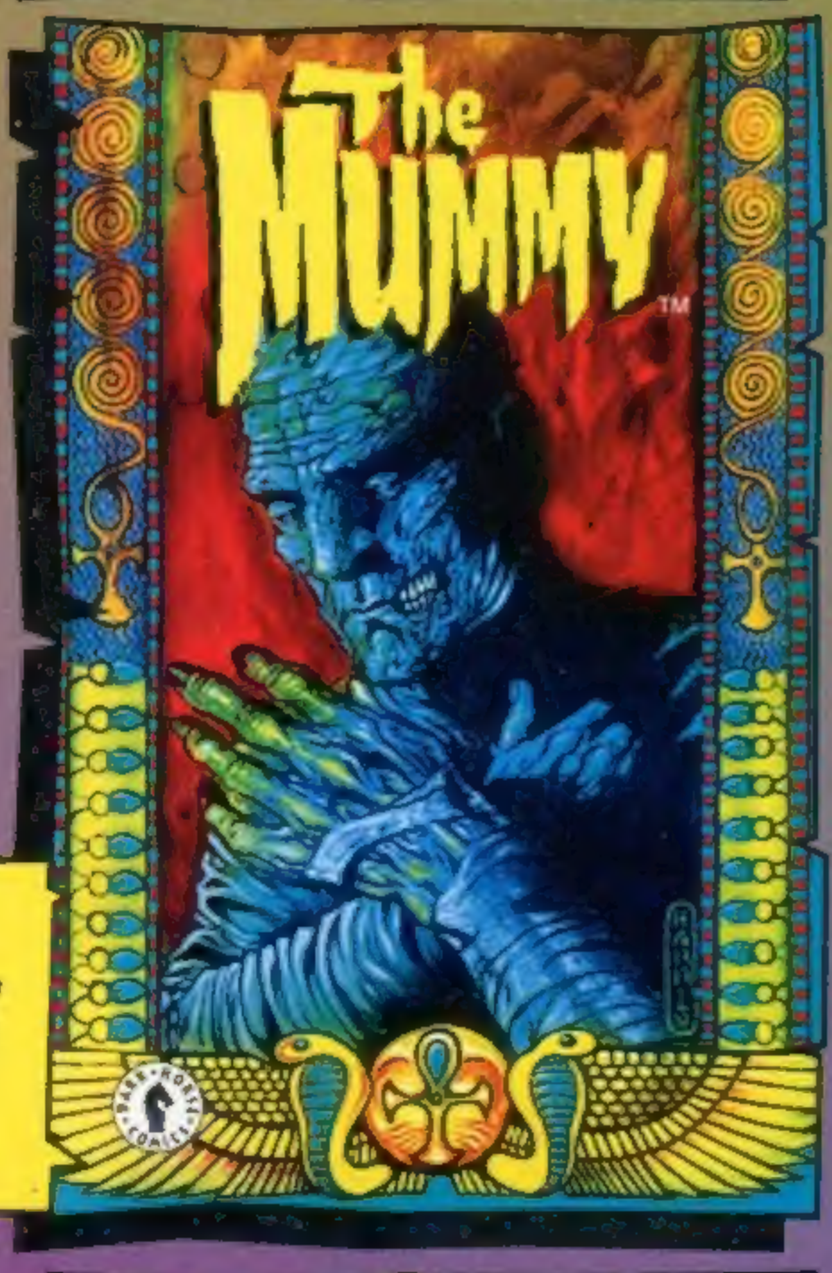

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